A JOURNEY INTO THE WORLD OF CRYPTOCURRENCIES

Crypto Tycoon is a board game of strategy, speculation, auction and worker placement set in the world of cryptocurrencies. Each player takes on the role of an investor who must manage their money, acquire assets, mine cryptocurrencies and seize market opportunities to end the game with more wealth than their rivals.

Number of players: 1 to 4 players.
Duration: 45 minutes.

Minimum age: 12 years.
Genre: Eurogame of speculation, auction and worker placement.

BOX CONTENTS

1 Board.
3 Dice.
4 Color indicators.
1 Starting player marker.
16 BRO meeples.
8 Stock Market cards.
16 Graphics Card cards. 32 Token cards.
10 Equipment Upgrade tiles. 21 Bitcoin coins.
40 Ethereum coins.
90 Dogecoin coins.
1 Set of Kash bills.
25 Nirmata cards (Solo Mode).

OBJECTIVE OF THE
GAME

Your objective is to accumulate the most Kash by the end of the game. During 8 rounds, players will buy, sell and mine Bitcoin, Ethereum and Dogecoin, as well as acquire upgrades and Token cards to strengthen their strategy or hinder their rivals.

At the end of the game, the player with the most Kash wins. Therefore, to maximize your result, you must manage carefully when to buy, mine and sell your cryptocurrencies.

SETUP

After placing the game board in the center of the table, shuffle the Stock Market card deck and place it in its space, revealing the top card. These cards will determine the events of the game rounds.

Next, place the Value markers in the center of the table and the Round marker on space
1. Also reveal the four starting Equipment Upgrade tiles, marked with a flag, and leave the rest face down in their space. Then place the Token Card deck face down in its space. Finally, place the Graphics Cards in their space, ordered from lowest to highest power value, with value 0 on top.

To finish, choose the Starting Player, who will receive the marker if they answer a question correctly: What is the current value of Bitcoin? After checking it, the player who comes closest to its current value will be the starting player.

BOARD

The game board is divided into several zones, ordered alphabetically from A to G, where BRO tokens can be placed. Each one has a specific strategy and purpose.

MARKET Zone - Stock Market: In this zone, there is a table that determines the value of the cryptocurrencies, a round tracker from 1 to 8, and a space for the card deck that affects the market dynamics, indicating whether cryptocurrency values rise or fall.

Zone A STAKING - Passive Reward: This zone allows players to place BRO meeples not used during a turn and receive 10 in exchange, simulating passive income for taking no direct action in the market. There are 4 spaces for BRO meeples, and the same color may be repeated.

Zone B UPGRADE - Equipment Upgrade: In this zone, there are tiles that grant strategic benefits or protect players against adverse events. The value of each tile is fixed, but several players may compete for the same one, triggering an auction between them. During resolution, the player who bids the most for it takes the tile.

Zone C TOKEN - Token Purchase: Players may buy a Token card for 10 in this zone, which provides various strategic advantages. There are 4 spaces for BRO meeples, and the same color may be repeated. These cards must be used on the player’s turn, except for those that allow a player to defend against an attack. They affect the market in different ways, benefiting or harming players. Effects include fluctuations in cryptocurrency values, changes in Exchange fees, alterations to energy costs and other types of events. When used, they go directly to the discard deck, except for Spread Fee cards, which remain in Exchange space G.

Zone D GPU - Graphics Card: Players may buy graphics cards (GPUs) for 20 in this zone to use them for cryptocurrency mining. There are 2 spaces for BRO meeples. Each card shows the electricity cost set for each cryptocurrency. The last graphics card on the board determines the electricity value for mining. The minimum mining cost is 1. Electricity is a crucial resource for cryptocurrency mining. Its cost may vary and affect mining profitability.

Zone E MINING - Cryptocurrency Mining: This area is used for mining cryptocurrencies: Bitcoin, Ethereum and Dogecoin. If a player has a graphics card, they may place a BRO here to mine. There are 2 spaces for BRO meeples on each cryptocurrency. During round resolution, the player performs the transaction to obtain one cryptocurrency. A different cryptocurrency may be mined with each graphics card.

Zone F EXCHANGE - Buy and Sell: Allows players to access the Exchange to buy or sell cryptocurrencies at the value set by the event market. There are 4 spaces for BRO meeples. Next to the Exchange, there is a space for cards where the Spread Fee for buying and selling is assigned, with an initial value of +1 when buying and -1 when selling, based on the price set in the value table. Token Fee cards with new values may be placed here, making this action more difficult.

START

At the beginning of the game, each player receives 80K and 3 broker meeples, which we will call BRO. The BRO meeples are essential for players to perform actions by placing them in the spaces of each area.

At the start of each new round, shuffle the 8 Market Event cards and reveal one, placing it on top of the deck. The starting player rolls the dice and adjusts the new values indicated by the card on the table. At the end of each new round, advance the round marker and each player receives an additional 20K.

ACTIONS

Following turn order, players place one BRO in the different parts of the board to execute their strategies, whether buying or selling cryptocurrencies, acquiring graphics cards, taking part in mining, or obtaining Equipment Upgrade tiles or Tokens.

Players may place their 3 BRO in the different sections of the board, following turn order. In some sections, the same color may be repeated, while in others it may not.

Each phase is resolved alphabetically and in the order of the BRO placed in the spaces

END OF THE GAME

The game ends after completing the preset number of 8 rounds. The winner is the player who has accumulated the highest cash value at the end of the game, proving their ability to navigate the volatile cryptocurrency market and make successful strategic decisions.

Contact Network (starting tile)
Its starting value is 20.
On your turn, you may buy 1 cryptocurrency from another player at the current value shown on the value table.

Advanced Security (starting tile)
Its value is 20.
You gain full protection against any cyberattack.

EQUIPMENT UPGRADE TILES

Broker (starting tile)
Its starting value is 20.
You may hire a fourth BRO.

Financial Consultant (starting tile)
Its value is 20.
You receive an additional 20 at the start of each new round.

Efficient Mining
Its starting value is 40.
The mining value decreases by -2 in electricity power cost.

Market Guru
Its value is 60.
Swap the position of the cryptocurrency dice as you wish at the start of each round.
Fee Adjustment
Its value is 80.
The Exchange Spread fee will always be ±1 when buying and selling.

Graphics Power
Its value is 60.
You gain double power on graphics cards (maximum on 2 GPUs).
Example: If you have 5 GPU → you now have 7.

Withdrawal
Its value is 60.
When acquiring a Token card, you may return it to the bottom of the deck and draw a new one.

Intermediary
Its value is 60.
You receive 10 each time another player operates in the Exchange.

Cybersecurity
Protects you from a cyberattack by another player. Discard it after use.

Graphics Prize
Gain 1 Graphics Card (GPU).

Cybercriminal
Steal 1 cryptocurrency from another player.

Hardware Theft
Steal 1 Graphics Card (GPU) from another player.

Exchange Fee
Exchange Spread at ±1 for buying and selling.

Exchange Fee
Exchange Spread at ±2 for buying and selling.

Exchange Fee
Exchange Spread at ±3 for buying and selling.

Exchange Fee
Exchange Spread at ±4 for buying and selling.

Reward
Gain 1 Bitcoin.

Reward
Gain 1 Ethereum.

Reward
Gain 1 Dogecoin.

Free Exchange
Exchange Spread with no fee.

Market Influencer
Increase the value of one cryptocurrency by rolling the die.

Market Fee
Decrease the value of one cryptocurrency by rolling the die.

Market Euphoria
Increase the value of all cryptocurrencies by rolling the dice.

Market Pessimism
Decrease the value of all cryptocurrencies by rolling the dice.

Bonus
Receive 60 from the bank.

Bonus
Receive 80 from the bank.

STRATEGY TIPS

Early Game: Keep enough money to acquire tiles if you enter an auction with other players. The starting Equipment Upgrade tiles can be very advantageous and make a difference in your strategy.

Mid Game: Acquire graphics cards for mining. Mining costs are low at the beginning, but will increase as the game progresses and other players buy more cards. Take advantage of this period to maximize your gains.

Late Game: Save Token cards to use them in the final rounds. These cards can grant decisive advantages that may define the outcome of the game.

Final Round: In the last round, it is crucial to use your Tokens strategically to secure the best position in the Exchange. The Equipment Upgrade tile, Hire a new BRO, can be crucial to guarantee this advantage.

SETUP
• Remove the red-text cards and the +2 player cards from the Token card
deck.
• Place the first 10 graphics cards on the Nirmata Graphics card.
• In the Equipment Upgrade tile spaces, reveal the following: Broker, Market
Guru, Financial Consultant, Efficient Mining and Graphics Power.
• Set aside 12 cryptocurrencies of each type.
• Shuffle the Nirmata deck and set aside 16 cards, 2 per round, and its help card.

RULES
• Use the 8 Market Event cards, one per round, and discard it after use.
• You may only buy up to 10 graphics cards, leaving the Nirmata Graphics card on
the board.
• If the value of a cryptocurrency reaches its limit, minimum or maximum, it bounces
back and continues the remaining movement.
• Example: Bitcoin rises 4 from 37 → reaches 45, its limit, bounces back and drops
again to 37.
• In the Exchange zone, you may perform several buy and sell actions, only once per
turn.

• You may use your Token cards freely during your turn.

FUNCIONAMIENTO DE NIRMATA
• Reveal a Stock Market card and adjust the table with the dice.
• Place your BRO meeples on the board.
• Reveal 2 Nirmata cards and resolve their actions from top to bottom and in
the order shown.
• If Nirmata prevents you from mining or buying an Upgrade tile or Token,
remove the BRO and place it somewhere else.
• If an action cannot be executed, it is ignored.

• If the Spread Fee is modified, place the card in the Exchange space and
its duration lasts until the end of the round. If there are two Spread Fee cards in Nirmata’s hand, apply the higher one.valor.
• In cyberattacks, Nirmata steals the highest-value cryptocurrencies.

END OF THE GAME

• You win the game if you exceed 2000 at the end of the 8 rounds.
• You can also play to beat your own score.

CREDITS

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